Thank you for purchasing a Cuddeback Capture digital scouting camera. Capture is so easy to use that you may feel you do not need to read this manual. However, we recommend you spend 5 minutes familiarizing yourself with some of the not-so-obvious features of the Capture. At the very least, we recommend you read how to check your Capture.

What you need

Before you can use your Capture, you will need the following items:

1. One or more Secure Digital (SD) cards. We recommend sizes up to 2 GB, with 1 GB being the preferred size. The higher the number on the card, the more images that can be saved on the card. DO NOT USE SDHC CARDS.

2. Four D Cell batteries (we recommend Rayovac, Duracell or Energizer brand batteries).

3. An optional padlock if you want to prevent tampering. The shaft of the padlock must be ¼ inch or smaller to fit through the Capture’s padlock opening.

STEP 1 – Familiarize yourself with Capture

Take a moment to familiarize yourself with Capture’s features.

STEP 2 – Turning Capture on

1. Mount the supplied tree bracket to the back of the camera with the supplied screw.

2. Turn the rotary switch to the OFF position.

3. Install 4 new alkaline D cell batteries. Make sure to observe correct polarity.

4. A series of numbers will be displayed. These are the Capture’s hardware and software version numbers.

5. Wait until the LCD display goes blank and the green and red LEDs turn off.

6. Install the SD card into the SD card port. We recommend a 1 GB size card.

Keep your Capture up-to-date

You can easily update the software in Capture. This feature allows your Capture to stay current with the latest software features. We are constantly looking for ways to improve the performance and quality of our products. In many cases, software update is all that is required. Please visit our website www.cuddeback.com, click on “Product Support,” then click “Firmware Updates.” The latest software updates will be available on this web page. We recommend you occasionally check this web page for updates. Every season, before you take your cameras into the field, check for updates.

Online warranty registration

Your Capture purchase comes standard with a 90 day warranty. You can extend this warranty to 1 year, free of charge, by registering your Capture online within 21 days of purchase. Registration has numerous advantages to you:

1. Extends warranty from 90 days to 1 year.

2. Allows us to contact you when updates are available for your product.

3. Allows us to notify you in the event you lose your product sales receipt.

Note: We will not sell your email address.

Enter the Cuddeback Photo Contest

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Introduction

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2. Four D Cell batteries (we recommend Rayovac, Duracell or Energizer brand batteries).

3. An optional padlock if you want to prevent tampering. The shaft of the padlock must be 1/4 inch or smaller to fit through the Capture's padlock opening.

Operating instructions

STEP 1 – Familiarize yourself with Capture

Take a moment to familiarize yourself with Capture's features.

STEP 2 – Turning Capture on

1. Mount the supplied tree bracket to the back of the camera with the supplied screw.

2. Turn the rotary switch to the OFF position.

3. Install 4 new alkaline D cell batteries. Make sure to observe correct polarity.

4. A series of numbers will be displayed. These are the Capture's hardware and software version numbers.

5. Wait until the LCD display goes blank and the green and red LEDs turn off.

6. Install the SD card into the SD card port. We recommend a 1 GB size card.

Keep your Capture up-to-date

You can easily update the software in Capture. This feature allows your Capture to stay current with the latest software features. We are constantly looking for ways to improve the performance and quality of our products. In many cases, a software update is all that is required. Please visit our web site www.cuddeback.com, click on “Product Support,” then click “Firmware Updates.” The latest software updates will be available on this web page. We recommend you occasionally check this web page for updates. Every season, before you take your cameras into the field, check for updates.

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Operating Instructions

STEP 1 – Familiarize yourself with Capture
Take a moment to familiarize yourself with Capture’s features.

STEP 2 – Turning Capture on
1. Mount the supplied tree bracket to the back of the camera with the supplied screw.
2. Turn the rotary switch to the OFF position.
3. Install 4 new alkaline D cell batteries. Make sure to observe correct polarity.
4. A series of numbers will be displayed. These are the Capture’s hardware and software version numbers.
5. Wait until the LCD display goes blank and the green and red LEDs turn off.
6. Install the SD card into the SD card port. We recommend a 1 GB size card.
STEP 3 – Setting up Capture

Turn the Rotary Switch to:
1. Time position, press A to set hour and B to set minutes. (Time is AM/PM format.)
2. Date position, press A to set month and B to set date.
3. Year position, press A to go back and B to go forward.

STEP 4 – Attaching Capture to a tree
1. Attach Capture to a tree with the supplied strap.
2. We recommend mounting Capture about 3 feet off the ground.
3. Best image quality will be obtained if you position Capture about 10 to 15 feet from where animals are expected.
4. Capture can detect animals that are right in front of it out to 50 feet or more. Detection range will vary greatly with air temperature, animal size and movement speed.
5. Remove any vegetation and obstructions from the Capture's field of view that may interfere with the motion sensor or camera.
6. Aim and align the Capture as required. The Capture's TEST feature, as explained next, can assist in this process.

STEP 5 – Test mode is used to check Capture's detection zone
1. Turn the rotary switch to TEST.
2. Close the cover and completely tighten the thumb screw. Detection range will be very short if the cover is left open.
3. Walk in front of Capture. The RED LED will illuminate when you are detected.
4. When you are satisfied that Capture is armed correctly, proceed to Step 6.

STEP 6 – Arming Capture
1. You must arm Capture before it will record any images. Turn the rotary switch to one of the 5 ARMED settings.
2. These settings represent the amount of time Capture will idle after you are detected.
   a. 30 Seconds – game trails
   b. 1 Minute – scrapes
   c. 5 Minutes – food plots and feed stations
   d. 15 Minutes – feed stations
   e. 30 Minutes – game trails
3. When Capture is initially armed, the delay setting will be displayed on the LCD.
4. After 5 seconds, a countdown will be displayed, starting at 40 and counting down toward 0. When this counter reaches 0, Capture is armed. This gives you time to leave the area without triggering an image.
5. After an image is taken, Capture will display a countdown timer that represents your armed setting. This allows you to determine if the Capture is armed and how long before it will be rearmed if it is idle.

STEP 7 – Checking Capture

To retrieve Capture images:
1. Loosen the thumb screw (and remove padlock if installed).
2. Open the cover (numbers may or may not be displayed on the LCD).
3. Press the A key.
4. The number of images saved will be displayed on the LCD.
5. Wait until the green LED goes off before removing the SD card.

STEP 8 – Viewing images

To review Capture images:
1. If the Rotary Switch is in one of the armed positions, you can close the cover and leave. Capture will automatically rearm itself within 10 minutes.
2. If the Rotary Switch is not in one of the armed positions, turn the rotary switch to one of the armed positions to rearm the camera.
3. If the Rotary Switch is in one of the Armed positions and the camera is not armed, you can arm Capture immediately by pressing the A key until the delay setting is displayed.

Using Capture without SD card
When Capture is used without an SD card, images are stored in Capture's internal image memory. Capture features an internal memory of about 30 MB. This may allow storage of up to 100 images. Images can be transferred from internal memory to an SD card.

Using Capture with SD card
When Capture is used with an SD card, images are stored on the SD card. Images can be transferred from the SD card to another SD card or to a computer.

Digital Camera: You can use the images with an optional viewer or a point-and-shoot camera that is able to read Capture images (Note: not all SD-based cameras can view Capture images, please test any camera before purchasing).

CuddeView Field Viewer: Cuddeback's CuddeView 4-in-1 viewer will allow you to view images, copy images to a CF card, erase the images from the SD card, and then put the original SD card back into Capture. See www.cuddeback.com for more information on CuddeView.

CuddeView Field Viewer:

CuddeView Field Viewer will allow you to view images, copy images to a CF card, erase the images from the SD card, and then put the original SD card back into Capture. CuddeView allows you to use one CF card to record images from multiple cameras.

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STEP 3 – Setting up Capture
Turn the Rotary Switch to:
1. Time position, press A to set the hour and B to set the minutes. (Time is AM/PM format.)
2. Date position, press A to set the month and B to set the date.
3. Year position, press A to go back and B to go forward.

STEP 4 – Attaching Capture to a tree
1. Attach Capture to a tree with the supplied strap.
2. We recommend mounting Capture about 3 feet off the ground.
3. Best image quality will be obtained if you position Capture about 10 to 15 feet from where animals are expected.
4. Capture can detect animals that are right in front of it out to 50 feet or more. Detection range will vary greatly with air temperature, animal size and movement speed.
5. Remove any vegetation and obstructions from the Capture’s field of view that may interfere with the motion sensor or camera.
6. Aim and align the Capture as required. The Capture’s TEST feature, as explained next, can assist in this process.

STEP 5 – Test mode is used to check Capture’s detection zone
1. Turn the rotary switch to TEST.
2. Close the cover and completely tighten the thumb screw. Detection range will be very short if the cover is left open.
3. Walk in front of Capture. The RED LED will illuminate when you are detected.
4. Press the A key.
5. Wait until the green LED goes off before removing the SD card!

STEP 6 – Arming Capture
1. You must arm Capture before it will record any images. Turn the Rotary Switch to one of the 5 ARMED settings.
2. These settings represent the amount of time Capture will idle after taking a picture before it will rearm itself to be ready for the next picture.
   a. 30 Seconds – game trails
   b. 1 Minute – scrapes
   c. 5 Minutes – food plots and feed stations
   d. 30 Seconds – game trails
   e. 5 Minutes – food plots and feed stations
3. When Capture is initially armed, the delay setting will be displayed on the LCD.
4. After 5 seconds, a countdown will be displayed, starting at 40 and counting down toward 0. When this counter reaches 0, Capture is armed. This gives you time to leave the area without triggering an image.
5. After an image is taken, Capture will display a Countdown timer that represents your armed setting. This allows you to determine if the Capture is armed and how long before it will be rearmed if it is idle.

STEP 7 – Checking Capture
To retrieve Capture images:
1. Loosen the thumb screw (and remove padlock if installed).
2. Open the cover (numbers may or may not be displayed on the LCD).
3. Press the A key.
4. The number of images saved will be displayed on the LCD.
5. Wait until the green LED goes off before removing the SD card.
6. Remove the SD card and/or press the A key to see additional data. Here is a list of additional data that will be displayed as you press the A key:
   1. Images saved:
   2. Free space:
   3. Time:
   4. Date:
   5. Year:
   6. Test:
   7. Armed:

To rearm Capture
There are 3 ways to rearm Capture:
1. If the Rotary Switch is still in one of the armed positions, you can close the cover and arm. Capture will automatically rearm itself within 10 minutes.
2. If the Rotary Switch is not in one of the armed positions, turn the rotary switch to one of the armed positions to rearm the camera.
3. If the Rotary Switch is in one of the Armed positions and the camera is not armed, you can arm Capture immediately by pressing the A key until the delay setting is displayed.

STEP 8 – Viewing images
There are various methods of viewing Capture images.

CuddeView Field Viewer: Cuddeback’s CuddeView 4-in-1 viewer will allow you to view images, copy the images to a CF card, erase the images from the SD card, and then put the original SD card back into Capture. CuddeView allows you to use one CF card to record images from multiple cameras. See www.cuddeback.com for more information on CuddeView.

Personal Computer (PC or MAC):
Replace the SD card with a fresh SD card and take the original SD card with you to view on your PC or other device.

Digital Camera: You can view the images with an optional viewer or a point-and-shoot camera that is able to read Capture images (NOTE: not all SD-based cameras can view Capture images, please test any camera before purchasing).

Using Capture without SD card
When Capture is used without an SD card, images are stored in Capture’s internal image memory. Capture features an internal memory of about 30 MB. This may allow storage of up to 100 images. Images can be transferred from the internal memory to an SD card.

1. Turn the Rotary Switch to OFF, and wait until the LCD goes blank.
2. Wait until the green LED turns off and then install an SD card.
3. Turn the Rotary Switch to any other setting, such as Set Time.
4. The green LED will turn on.

NOTE: If you use Capture without an SD card, follow these steps to transfer the images from the internal memory to an SD card:

1. Press the A key until the delay setting is displayed.
2. If the Rotary Switch is not in one of the armed positions, turn the rotary switch to one of the armed positions to rearm the camera.
3. If the Rotary Switch is still in one of the armed positions, you can close the cover and arm. Capture will automatically rearm itself within 10 minutes.
4. Wait until the green LED turns off, then install an SD card.
5. Turn the Rotary Switch to any other setting, such as Set Time.
6. The green LED will turn on.
**STEP 3 – Setting up Capture**

Turn the Rotary Switch to:

1. **Time** position, press A to set hour and B to set minutes. Time is AM/PM format.
2. **Date** position, press A to set month and B to set date.
3. **Year** position, press A to go back and B to go forward.

**STEP 4 – Attaching Capture to a tree**

1. Attach Capture to a tree with the supplied strap.
2. We recommend mounting Capture about 3 feet off the ground.
3. Best image quality will be obtained if you position Capture about 10 to 15 feet from where animals are expected.
4. Capture can detect animals that are right in front of it out to 50 feet or more. Detection range will vary greatly with air temperature, animal size and movement speed.
5. Remove any vegetation and obstructions from the Capture’s field of view that may interfere with the motion sensor or camera.
6. Aim and align the Capture as required. The Capture’s TEST feature, as explained next, can assist in this process.

**STEP 5 – Test mode is used to check Capture’s detection zone**

1. Turn the Rotary Switch to TEST.
2. Close the cover and completely tighten the thumb screw. Detection range will be very short if the cover is left open.
3. Walk in front of Capture. The RED LED will illuminate when you are detected.
4. When you are satisfied that Capture is armed correctly, proceed to Step 6.

**STEP 6 – Arming Capture**

1. You must arm Capture before it will record any images. Turn the Rotary Switch to one of the 5 ARMED settings.
2. These settings represent the amount of time Capture will idle after taking a picture before it will rearm itself to be ready for the next picture.

   a. 30 Seconds – game trails
   b. 15 Minutes – scrapes
   c. 1 Minute – scrapes
   d. 30 Minutes – feed stations
   e. 5 Minutes – food plots and feed stations

3. When Capture is initially armed, the delay setting will be displayed on the LCD.
4. After 5 seconds, a countdown will be displayed, starting at 40 and counting down toward 0. When this counter reaches 0, Capture is armed. This gives you time to leave the area without triggering an image.
5. After an image is taken, Capture will display a Countdown timer that represents your armed setting. This allows you to determine if the Capture is armed and how long before it will be rearmed if it is idle.

**STEP 7 – Checking Capture**

To retrieve Capture images:

1. Loosen the thumb screw (and remove padlock if installed).
2. Open the cover (numbers may or may not be displayed on the LCD).
3. Press the A key.
4. The number of images saved will be displayed on the LCD.
5. Wait until the green LED goes off before removing the SD card.

6. Remove the SD card and/or press the A key to see additional data.

**Using Capture without SD card**

When Capture is used without an SD card, images are stored in Capture’s internal image memory. Capture features an internal memory of about 30 MB.

- This may allow storage of up to 100 images. Images can be transferred from internal memory to an SD card.

**To rearm Capture**

There are 3 ways to rearm Capture:

1. If the Rotary Switch is in one of the armed positions, you can simply close the cover and leave. Capture will automatically rearm itself within 10 minutes.
2. If the Rotary Switch is not in one of the armed positions, turn the rotary switch to one of the armed positions to rearm the camera.
3. If the Rotary Switch is in one of the Armed positions and the camera is not armed, you can arm Capture immediately by pressing the A key until the delay setting is displayed.

**STEP 8 – Viewing images**

There are various methods of viewing Capture images.

**CuddeView Field Viewer:** Cuddeback’s CuddeView 4-in-1 viewer will allow you to view images, copy the images to a CF card, erase the images from the SD card, and then put the original SD card back into Capture. CuddeView allows you to use one CF card to record images from multiple cameras. (Note: not all SD-based cameras can view Capture images, please test any camera before purchasing).

**Personal Computer (PC or MAC):** Replace the SD card with a fresh SD card and take the original SD card with you to view on your PC or other device.

**Digital Camera:** You can copy the images with an optional viewer or a point-and-shoot camera that is able to read Capture images (Note: not all SD-based cameras can view Capture images, please test any camera before purchasing).

**Using Capture without SD card**

When Capture is used without an SD card, images are stored in Capture’s internal image memory. Capture features an internal memory of about 30 MB. This may allow storage of up to 100 images. Images can be transferred from internal memory to an SD card.

1. Use the Capture without an SD card, follow these steps to transfer the images from the internal memory to an SD card:
   a. Turn the Rotary Switch to TEST, and wait until the LCD goes blank.
   b. If the Rotary Switch is not in one of the armed positions, turn the rotary switch to one of the armed positions to rearm the camera.
   c. Press the A key to go forward, and press B to go back until the LCD is blank.
   d. When the green LED turns off, (Note: You may need to wait up to 3 minutes) the images have been copied from the internal memory to the SD card.

**DO NOT REMOVE or INSTALL the SD CARD WHEN THE GREEN LED IS ON.**
STEP 3 – Setting up Capture

Turn the Rotary Switch to:
1. Time position, press A to set hour and B to set minutes. Time is AM/PM format.
2. Date position, press A to set month and B to set date.
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STEP 4 – Attaching Capture to a tree

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5. Remove any vegetation or obstructions from the Capture’s field of view that may interfere with the motion sensor or camera.
6. Align and adjust Capture as required. The Capture’s TEST feature, as explained next, can assist in this process.

STEP 5 – Test mode is used to check Capture’s detection zone

1. Turn the rotary switch to TEST.
2. Close the cover and completely tighten the thumb screw.
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4. When you are satisfied that Capture is armed correctly, proceed to Step 6.

STEP 6 – Arming Capture

1. You must arm Capture before it will record any images. Turn the Rotary Switch to any of the 5 ARMED settings.
2. These settings represent the amount of time Capture will idle after taking a picture before it will arm itself to be ready for the next picture.
   a. 30 Seconds – game trails
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3. When Capture is initially armed, the delay setting will be displayed on the LCD.
4. After 5 seconds, a countdown will be displayed, starting at 40 and counting down toward 0. When this counter reaches 0, Capture is armed. This gives you time to leave the area without triggering an image.
5. After an image is taken, Capture will display a Countdown timer that represents your delay toward 0. When this counter reaches 0, Capture will automatically rearm itself within 10 minutes.
6. Remove any vegetation or obstructions from the Capture’s field of view that may interfere with the motion sensor or camera.
7. Aim and align Capture as required. The Capture’s TEST feature, as explained next, can assist in this process.

STEP 7 – Checking Capture

To retrieve Capture images:
1. Loosen the thumb screw (and remove padlock if installed).
2. Open the cover (numbers may or may not be displayed on the LCD).
3. Press the A key.
4. The number of images saved will be displayed on the LCD.
5. Wait until the green LED goes off before removing the SD card.

Using Capture without SD card

When Capture is used without an SD card, images are stored in Capture’s internal image memory. Capture features an internal memory of about 30 MB. This may allow storage of up to 100 images. Images can be transferred from internal memory to an SD card.

To remove Capture from Capture and to view images:
1. Press the A key until the delay setting is displayed.
2. If the Rotary Switch is not in one of the armed positions, turn the rotary switch to one of the armed positions to rearm the camera.
3. If the Rotary Switch is in one of the armed positions and the camera is not armed, you can arm Capture immediately by pressing the A key until the delay setting is displayed.

STEP 8 – Viewing images

There are various methods of viewing Capture images.

CuddeView Field Viewer: Cuddeback’s CuddeView 4-in-1 viewer will allow you to view images, copy the images to a CF card, erase the images from the SD card, and then put the original SD card back into Capture. CuddeView allows you to use one CF card to record images from multiple cameras. See www.cuddeback.com for more information on CuddeView.

Personal Computer (PC or MAC): Replace the SD card with a fresh SD card and take the original SD card with you to view on your PC or other device.

Digital Camera: You can copy the images with an optional viewer or a point-and-shoot camera that is able to read Capture images (NOTE: not all SD-based cameras can view Capture images, please test any cameras before purchasing).

Digital Camera:

To rearm Capture:
1. If the Rotary Switch is in one of the armed positions, you can remove the cover and leave. Capture will automatically rearm itself within 10 minutes.
2. If the Rotary Switch is not in one of the armed positions, turn the rotary switch to one of the armed positions to rearm the camera.
3. If the Rotary Switch is in one of the armed positions and the camera is not armed, you can arm Capture immediately by pressing the A key until the delay setting is displayed.

STEP 9 – Using Capture without SD card

When Capture is used without an SD card, images are stored in Capture’s internal image memory. Capture features an internal memory of about 30 MB. This may allow storage of up to 100 images. Images can be transferred from internal memory to an SD card.

To use the Capture without an SD card, follow these steps to transfer the images from the internal memory to an SD card:

1. If you use the Capture without an SD card, follow these steps to transfer the images from the internal memory to an SD card.
2. Turn the Rotary Switch to OFF, and wait until the LCD goes blank.
3. Wait until the green LED turns off, turn the Rotary Switch to ON, and then install an SD card.
4. Turn the Rotary Switch to any other setting, such as Set Time.
5. The green LED will turn on.

To rearm Capture:

There are 3 ways to rearm Capture:
1. If the Rotary Switch is in one of the armed positions, you can remove the cover and leave. Capture will automatically rearm itself within 10 minutes.
2. If the Rotary Switch is not in one of the armed positions, turn the rotary switch to one of the armed positions to rearm the camera.
3. If the Rotary Switch is in one of the armed positions and the camera is not armed, you can arm Capture immediately by pressing the A key until the delay setting is displayed.

DO NOT REMOVE or INSTALL the SD CARD WHEN THE GREEN LED IS ON.
Introduction

Thank you for purchasing a Cuddeback Capture digital scouting camera. Capture is so easy to use that you may feel you do not need to read this manual. However, we recommend you spend 5 minutes familiarizing yourself with some of the not-so-obvious features of the Capture. At the very least, we recommend you read how to check your Capture.

What you need

Before you can use your Capture, you will need the following items:

1. One or more Secure Digital (SD) cards. We recommend sizes up to 2 GB, with 1 GB being the preferred size. The higher the number on the card, the more images that can be saved on the card. DO NOT USE SDHC CARDS.

2. Four D Cell batteries (we recommend Rayovac, Duracell or Energizer brand batteries).

3. An optional padlock if you want to prevent tampering. The shaft of the padlock must be ¼ inch or smaller to fit through the Capture’s padlock opening.

Step 1 – Familiarize yourself with Capture

Take a moment to familiarize yourself with Capture’s features.

Step 2 – Turning Capture on

1. Mount the supplied tree bracket to the back of the camera with the supplied screw.

2. Turn the rotary switch to the OFF position.

3. Install 4 new alkaline D cell batteries. Make sure to observe correct polarity.

4. A series of numbers will be displayed. These are the Capture’s hardware and software version numbers.

5. Wait until the LCD display goes blank and the green and red LEDs turn off.

6. Install the SD card into the SD card port. We recommend a 1 GB size card.

Keep your Capture up-to-date

You can easily update the software in Capture. This feature allows your Capture to stay current with the latest software features. We are constantly looking for ways to improve the performance and quality of our products. In many cases, a software update is all that is required. Please visit our web site www.cuddeback.com, click on “Product Support,” then click “Firmware Updates.” The latest software updates will be available on this web page. We recommend you occasionally check this web page for updates. Every season, before you take your cameras into the field, check for updates.

Online warranty registration

Your Capture purchase comes standard with a 90 day warranty. You can extend this warranty to 1 year, free of charge, by registering your Capture online within 21 days of purchase. Registration has numerous advantages to you:

1. Extends warranty from 90 days to 1 year.
2. Allows us to contact you when updates are available for your product.
3. Allows us to verify your warranty in the event you lose your product sales receipt.

Note: We will not sell your email address.

Enter the Cuddeback Photo Contest

We encourage you to enter your favorite images into the online Cuddeback Photo Contest. Visit cuddeback.com for details!